Instructions

• This pack is designed to be used alongside a Speech Sound Individual Education Plan (IEP) or programme written by a Speech and Language Therapist.

• You will need to know which stage the child is working at e.g. producing their target sound in isolation or listening for their target sound.

• Choose one game and this can be used to motivate the child to practise – each time they have a try at their sound or word they get the reward of the game e.g. a sea creature to go in the ocean or move a place further on the board game.

• Other games that could be used as reward games include Pop up Pirate, Springy Spiders, bricks, Hanging Monkeys, skittles, Mr Potato Head, pairs, snap, stepping stones, fishing, lotto, posting, Snakes and Ladders and Jenga.
How many balls can the boy throw?
How many balloons can you collect?
How many balls can the sea lions balance on their noses?
The children are at a party. Can you fill their party bag?
How many sea creatures can you find?
How long can you make the caterpillar?
Make your own pizza
Can the dog reach his bone?
Can you collect toys for the shop?
Can the astronaut find his rocket?
Use this ONLY if the child is practising blending the target sound with a vowel. Write the child's target sound in the sun.
How many carriages can you add to your train?
Can you move to the finish by practising your sound / word?